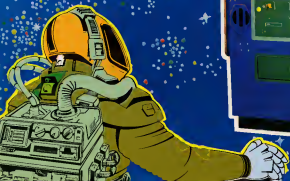


ASTRO ZONE



"A New Dimension...."



ASTRO ZONE

"A NEW DIMENSION"

You are invited to enter the weird, terrible, strange yet thrilling dimension of... **Astro Zone**... a new dimension in shooting games.

The graphics alone steal your senses and the emerging monsters shimmer, jump, spiral and dodge in the eerie violet light of **Astro Zone**.

Leave reality behind you and shoot the monstrous inhabitants of **Astro Zone** as fast as you can.

Astro Zone... A new dimension.

Enter and conquer.

PLAY INSTRUCTIONS

- * Insert coin(s).
- * Push start button.
- * Shoot the aliens as they emerge on the screen.
- * Shoot fast because there is a time limit on each frame.
- * Play is extended at 2,500 pts and again at 6,000 pts.
- * You have a lot of firing power with the option of single shot or rapid fire capacity.

SCORING

Frame 1 Spirling Monsters	20 - 80 pts
Frame 2 Humanoid Monsters	10 - 80 pts
Frame 3 Stationary Monsters	10 pts
Frame 4 Spirling Monsters	80 pts
Frame 5 Winged Monsters	30 pts
Frame 6 Spitting Monsters	20 - 60 pts

Hitting flying saucer in Frame 3 determines the point value of the rest of the Monsters of that frame.

TIPS TO BEAT HIGH SCORE

1. In Frame 3, if you hit the first 10 monsters in succession, a flying saucer appears. Shoot the saucer. Whatever number appears when you hit it will be the point value of the rest of the monsters in the frame.
2. In frame 4, be sure you shoot the first monster that appears. An accurate shot will allow you to proceed to Frame 5 and 6. If you miss the first monster but hit the second you can only proceed to Frame 6.



Spiraling monster appears in random positions on the screen. No points are scored while in motion.



When you clear the screen, a new pattern of humanoid monsters appear with one more monster added. You must clear the screen at the humanoid 5 times.



Speed is important if you want to clear off the whole screen within the time limit.



Target Shock!
Shoot one and it splits into two. Shoot the divided pair and again they split. When will it end?

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Manufacturer's Name

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